

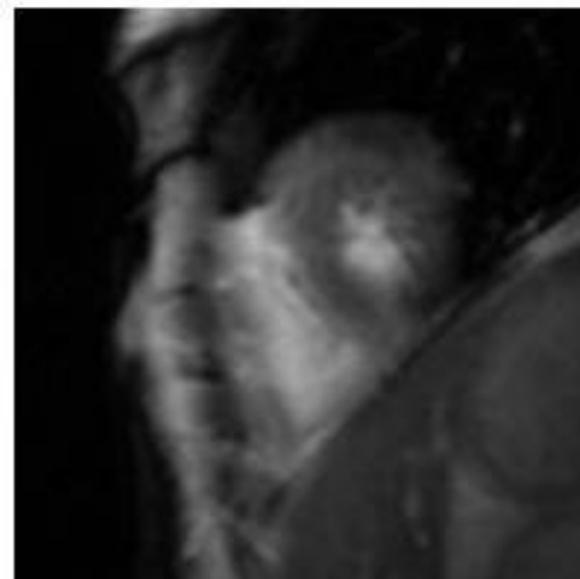
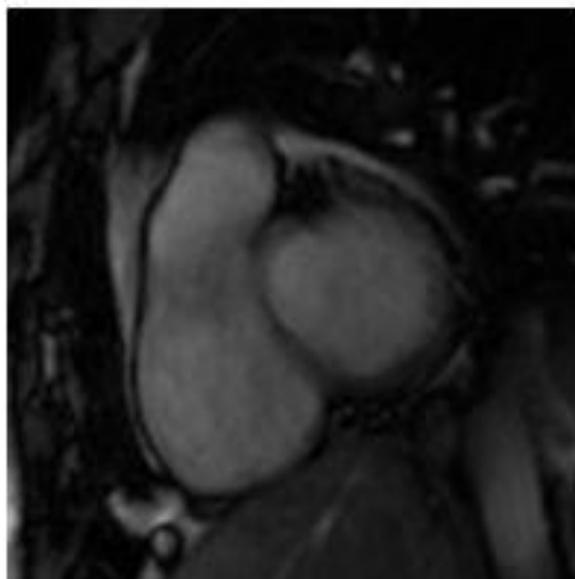
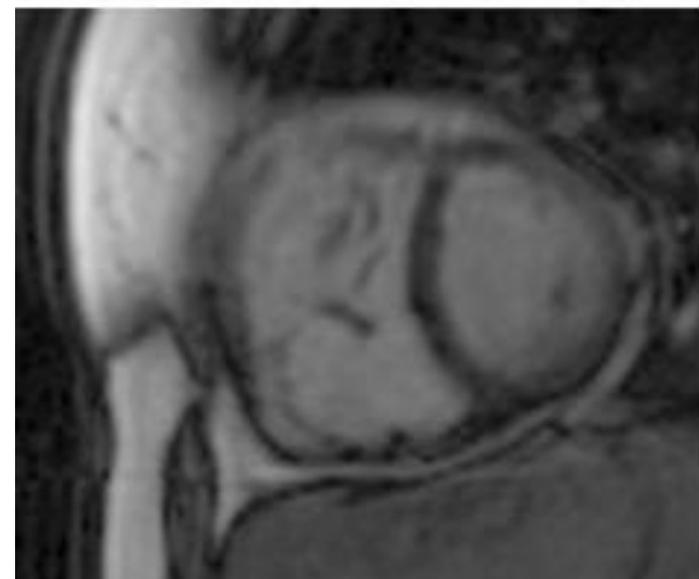
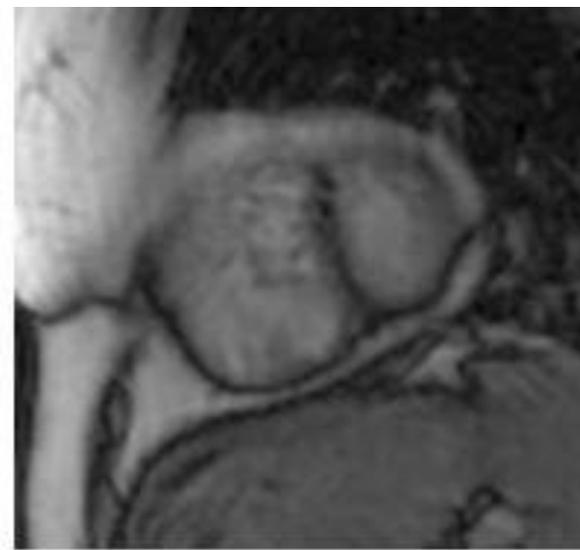
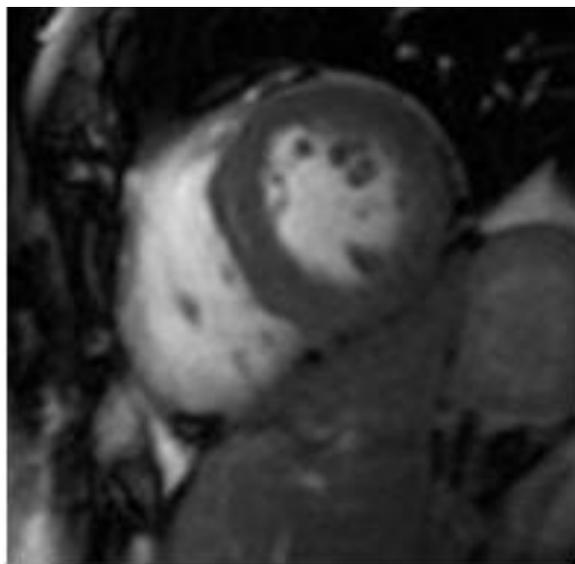
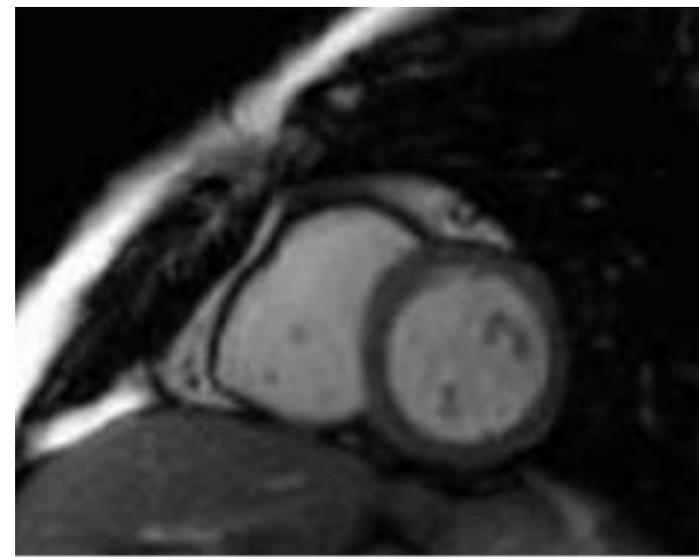
Image segmentation with a statistical shape prior

Arturo Mendoza Quispe & Caroline Petitjean

October 26, 2015

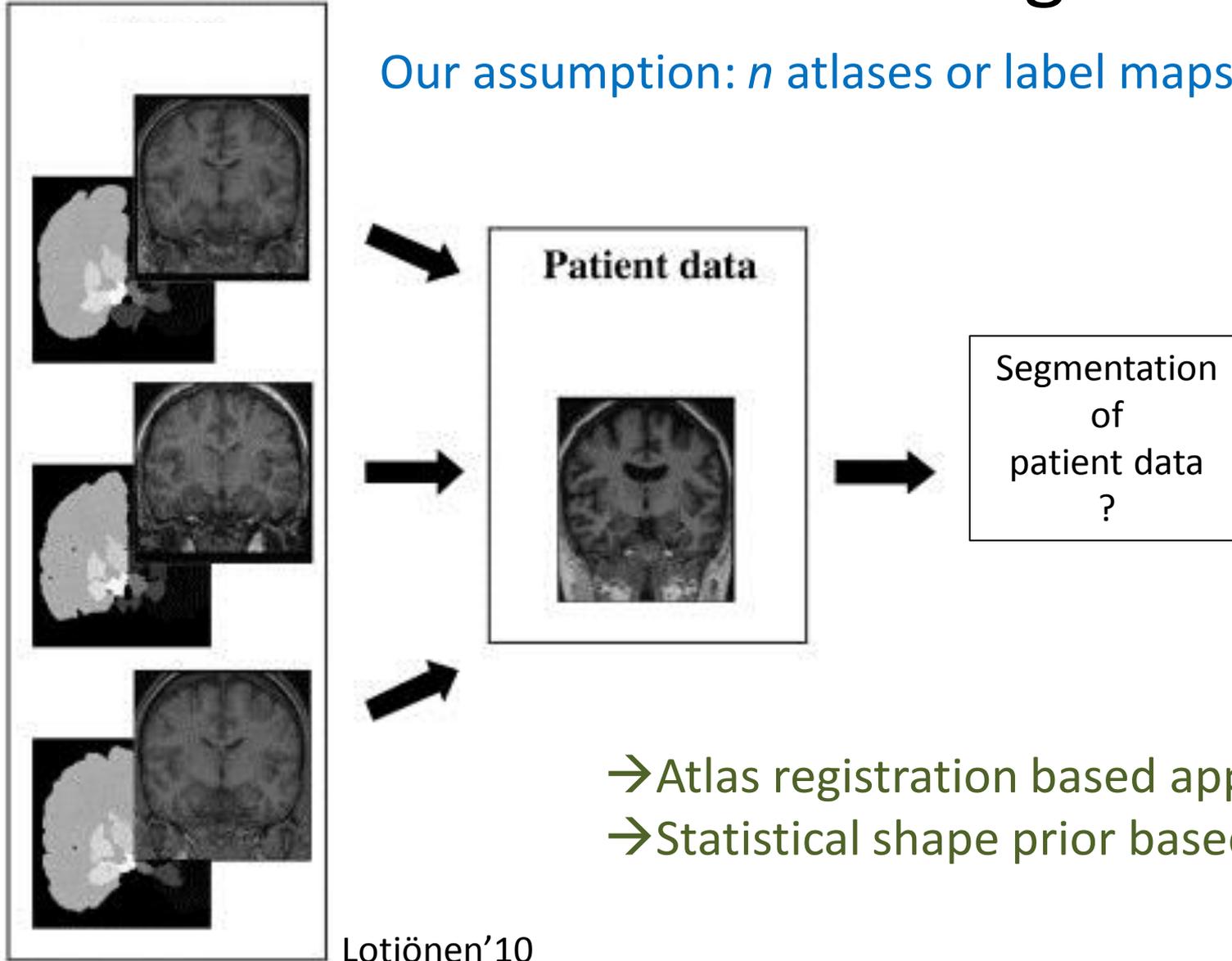


Shape prior based image segmentation



Prior information based segmentation

Our assumption: n atlases or label maps

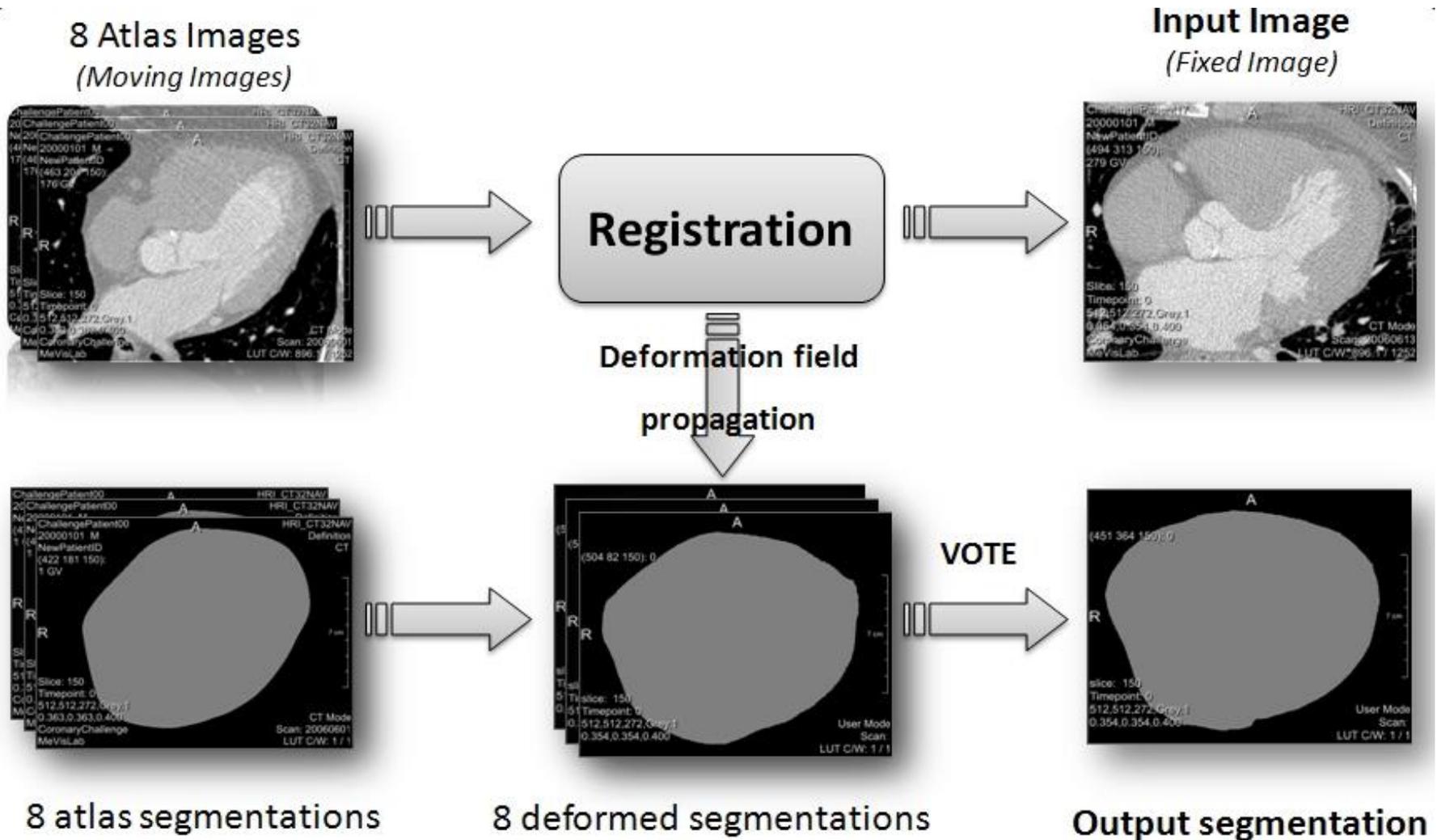


- Atlas registration based approaches
- Statistical shape prior based approaches

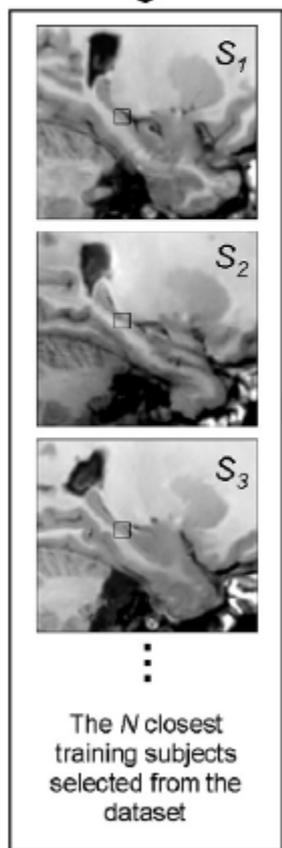
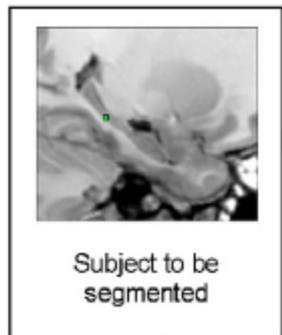
Outline

- Related works in prior information segmentation
 - Atlas based approaches
 - Statistical shape prior based approaches
- Manifold learning for shape set modelling
- ML-based shape prior segmentation framework
- A few results on cardiac MRI

Multi-atlas registration for image segmentation

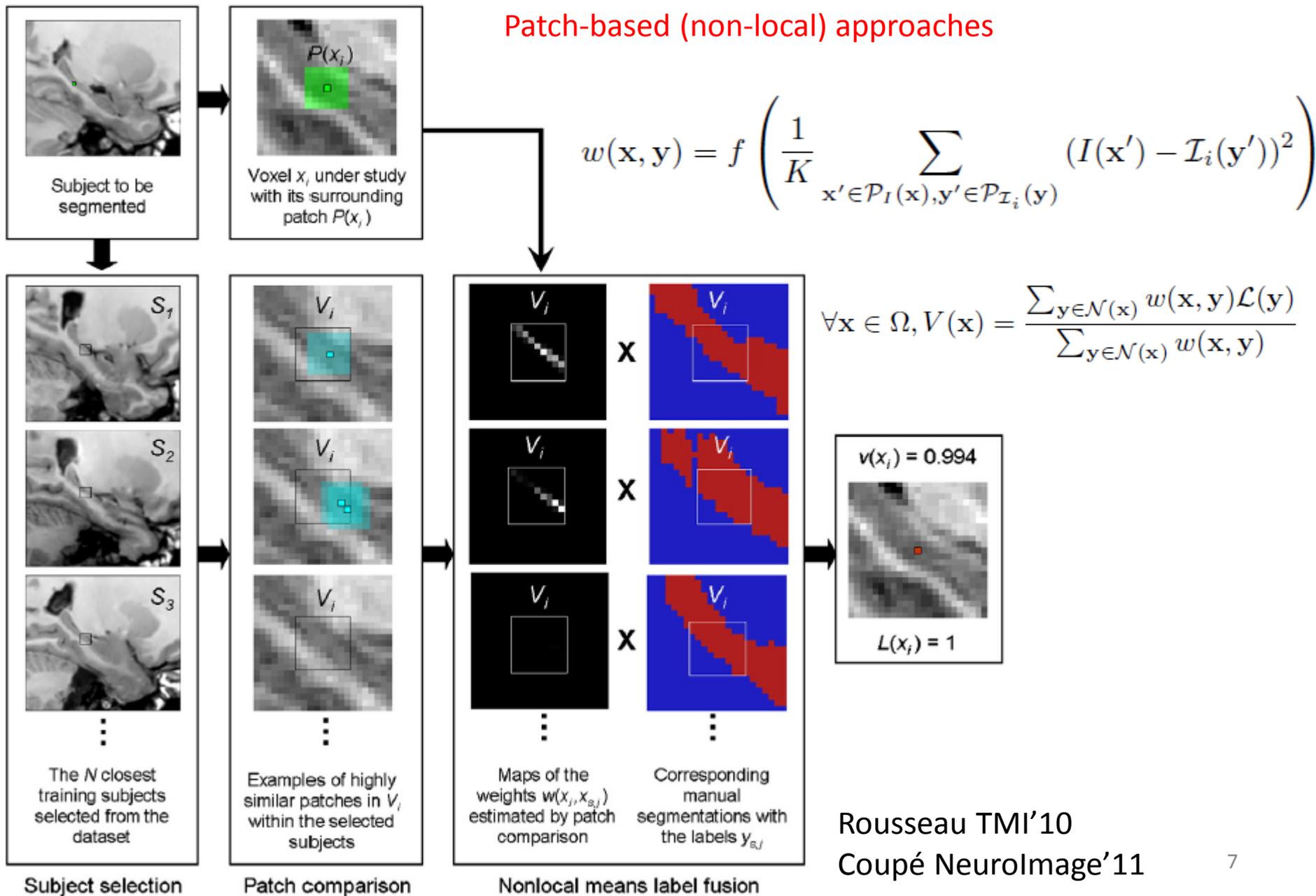


Multi-atlas: recent developments



Multi-atlas: recent developments

Patch-based (non-local) approaches



Statistical shape model for image segmentation

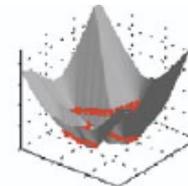
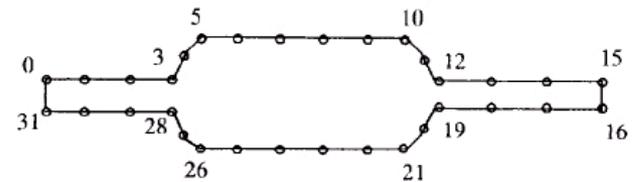
- **Objective:**

- learn the possible shape deformations of an object statistically from a set of training shapes
- restrict the contour deformation to the subspace of familiar shapes during the segmentation process

- Active Shape Models, Cootes 1995

- Leventon CVPR'00, Tsai TMI'03

- **Implicit representation**



Statistical shape model for image segmentation

Example: Tsai's framework

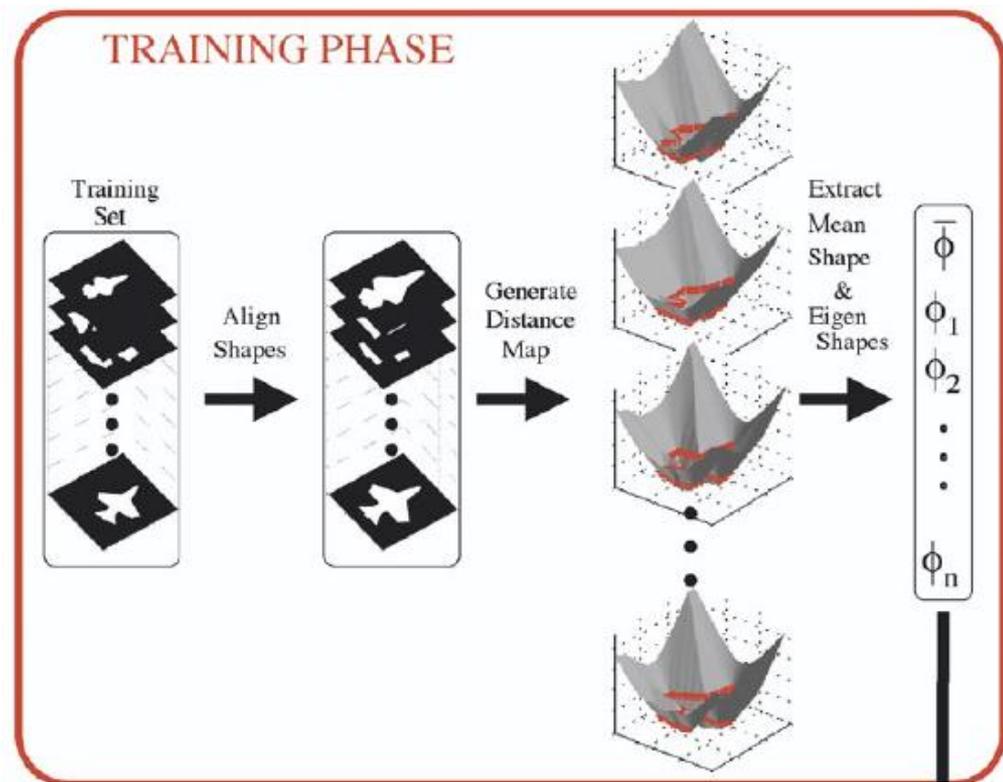
Shapes are represented as signed distance functions

$$\mathbb{D}_\gamma = \varepsilon(x) \inf_{y \in \partial s} d(x, y) \text{ with } \varepsilon(x) \begin{cases} +1 & \text{if } x \in s, \\ -1 & \text{if } x \notin s \end{cases}$$

After rigid alignment:

$$\Phi[\mathbf{w}, \mathbf{p}](x, y) = \bar{\Phi}(\tilde{x}, \tilde{y}) + \sum_{i=1}^k w_i \Phi_i(\tilde{x}, \tilde{y})$$

Mean shape
Eigenshapes



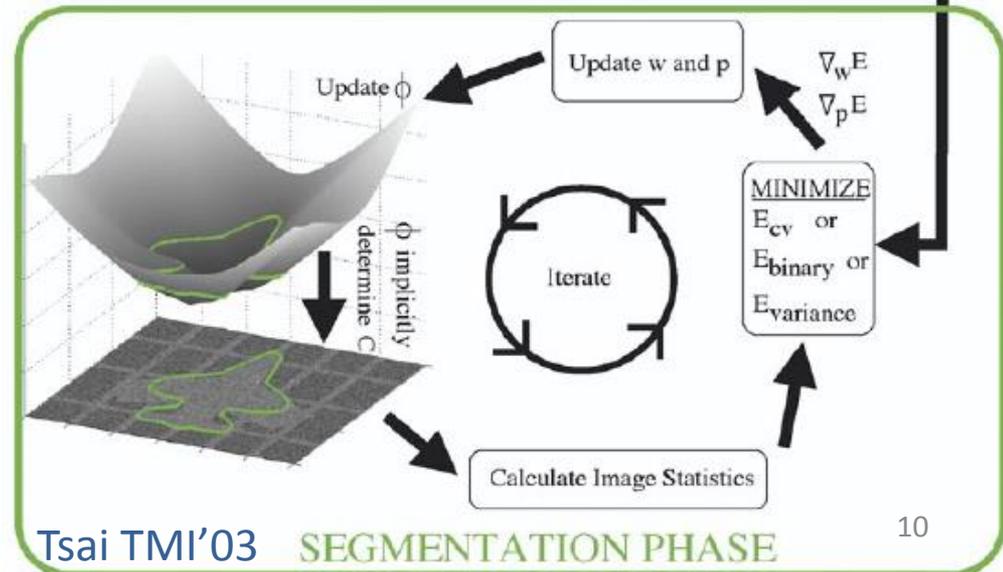
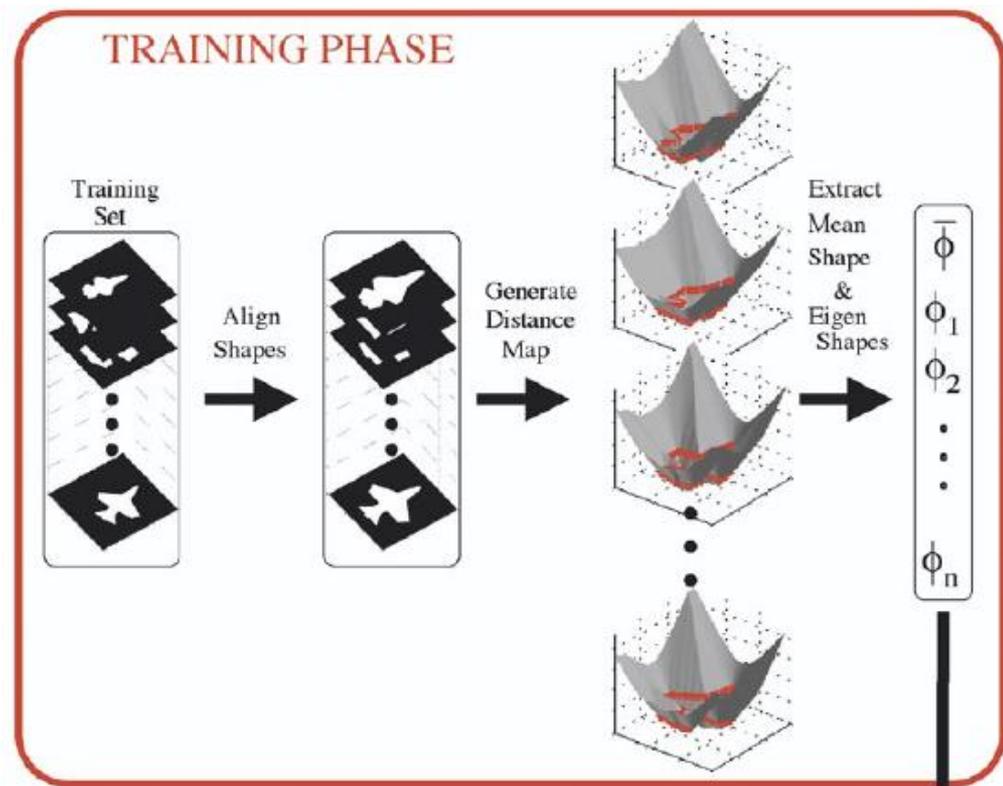
Statistical shape model for image segmentation

Example: Tsai's framework

$$\Phi[\mathbf{w}, \mathbf{p}](x, y) = \bar{\Phi}(\tilde{x}, \tilde{y}) + \sum_{i=1}^k w_i \Phi_i(\tilde{x}, \tilde{y})$$

$$E_{cv} = \int_{R^u} (I - \mu)^2 dA + \int_{R^v} (I - \nu)^2 dA$$

$$\begin{aligned} \mathbf{w}^{(t+1)} &= \mathbf{w}^{(t)} - \alpha_w \nabla_w E \\ \mathbf{p}^{(t+1)} &= \mathbf{p}^{(t)} - \alpha_p \nabla_p E \end{aligned}$$



Problems of linear shape space

- Assumes the data lie in a **linear subspace**
- permissible shapes are assumed to form a **multivariate Gaussian distribution**

Yet: real world data sets present complex deformations

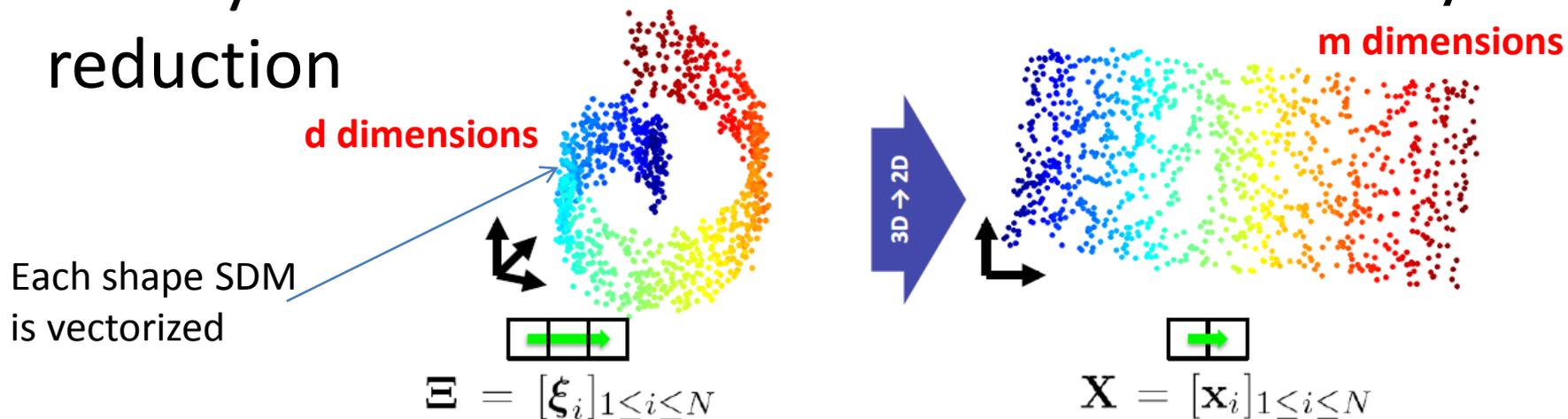
- Non linear shape statistics for image segmentation
 - introduced with kPCA in Cremers, ECCV'02
 - with manifold learning techniques: Etyngier'07, Yan'13, Moolan-Ferouze'14...

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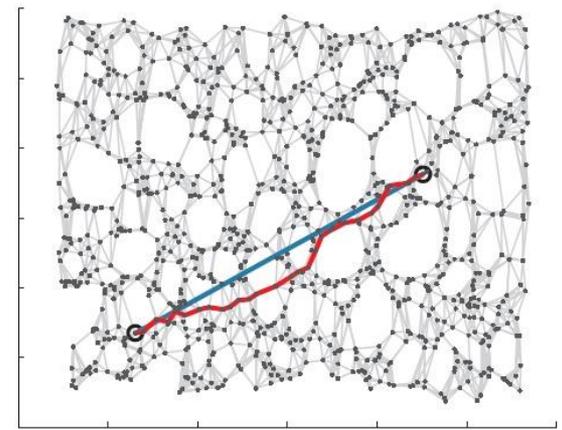
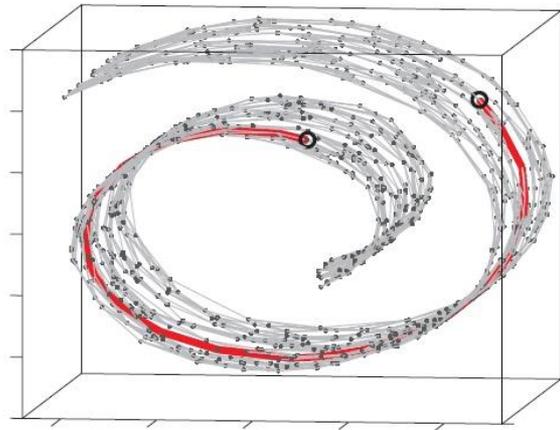
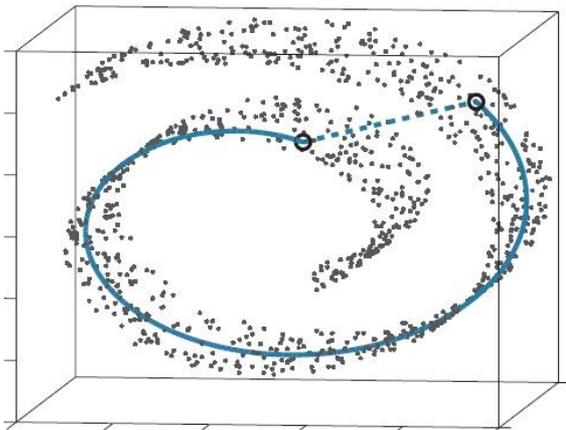
Manifold learning

- process of recovering the underlying low dimensional structure of a manifold that is embedded in a higher-dimensional space
- closely related to the notion of dimensionality reduction



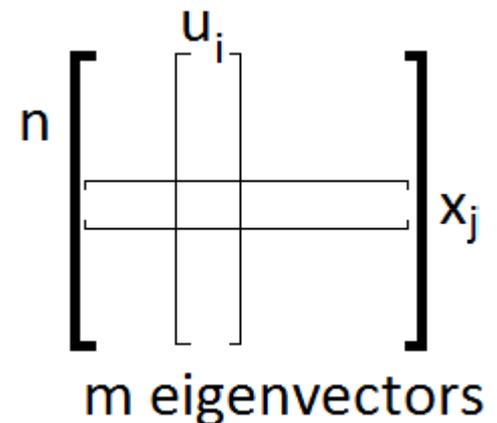
Principle of spectral ML techniques

- Compute a similarity matrix M ($n \times n$) between n points (= shapes for us) of the dataset
 - Goal: to connect points that lie within a common neighbourhood.
 - *k-nearest neighbour or ϵ -ball*



Principle of spectral ML techniques

- Compute a similarity (affinity) matrix M ($n \times n$)
- From M , compute a feature matrix F :
 - size $n \times n$
 - symmetric
 - positive semi definite
- Spectral decomposition of F
- Keep the m smallest/largest eigenvectors

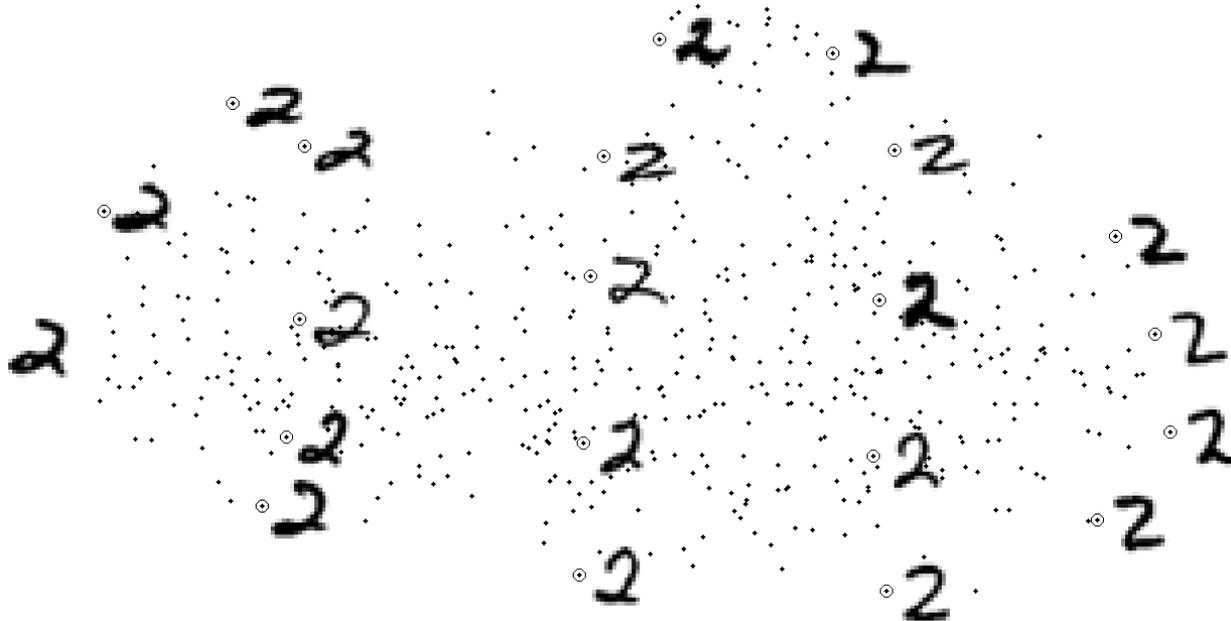


An example

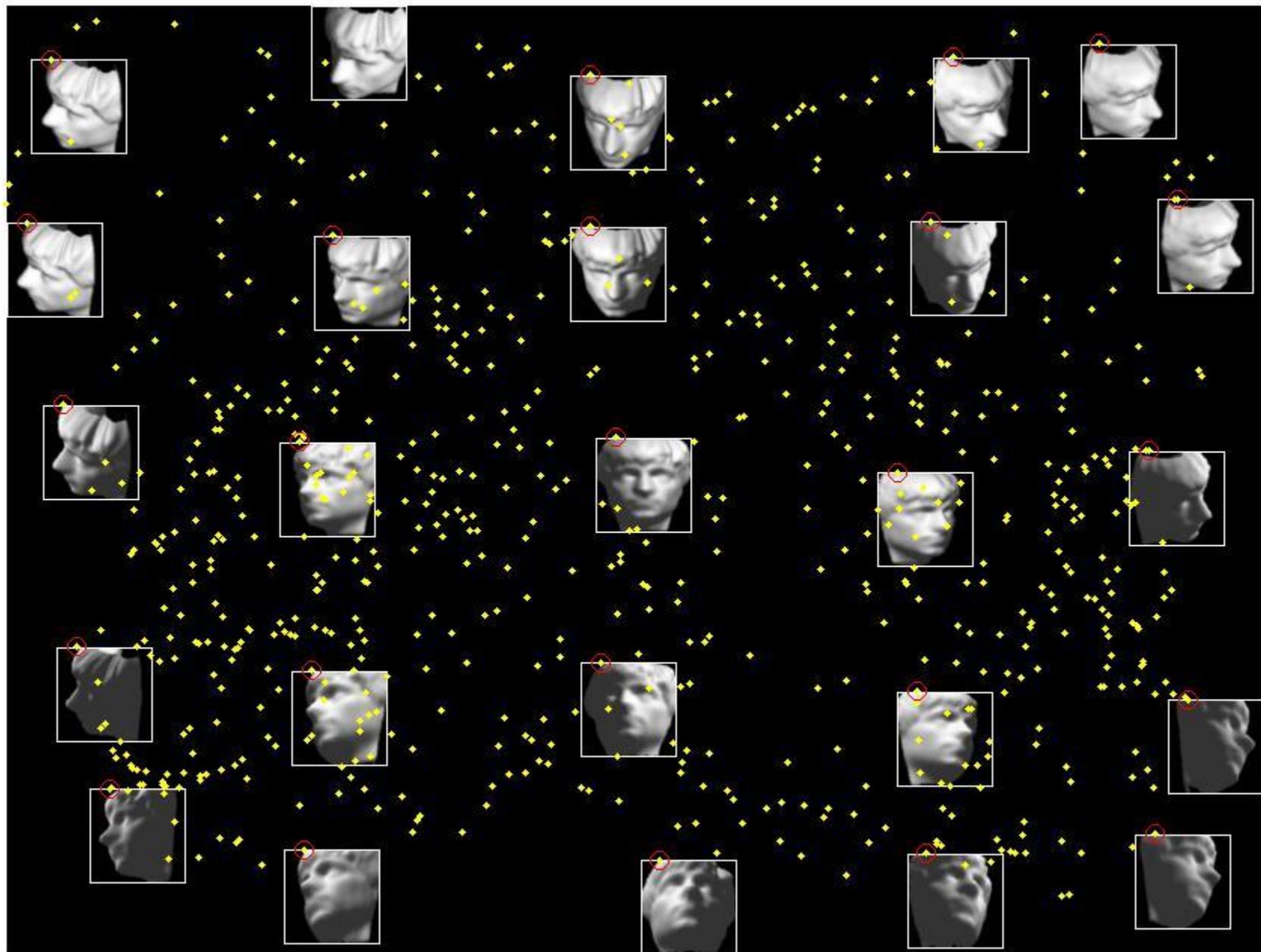
- Number two in MNIST database (n=500)

– Images: 28 x 28 

– $d = 400 \rightarrow m = 2$



Up-down Pose



Left-right Pose

Outline

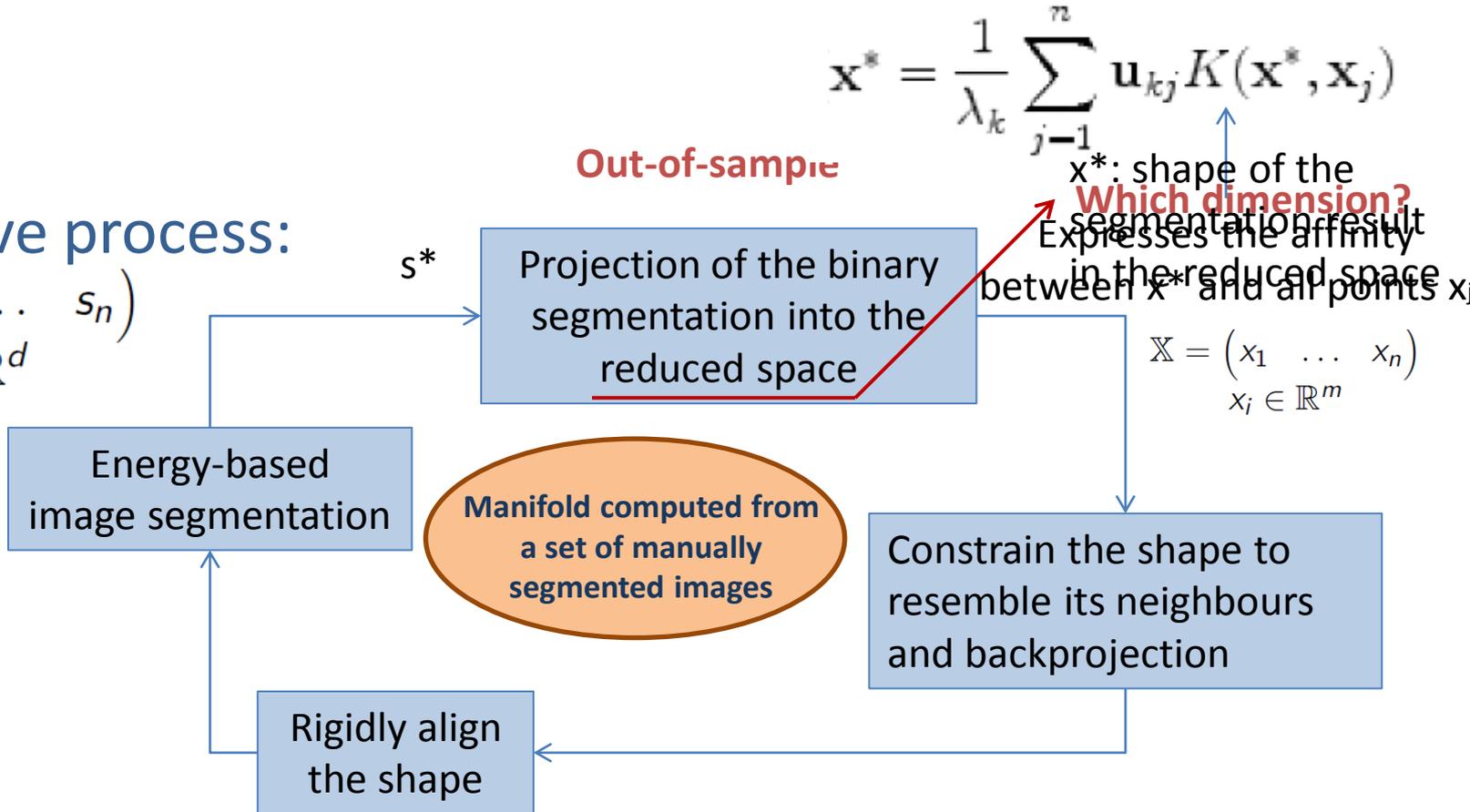
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How to use an non linear shape prior for segmentation?

- Iterative process:

$$\mathbb{S} = \begin{pmatrix} s_1 & \dots & s_n \end{pmatrix}$$

$s_j \in \mathbb{R}^d$

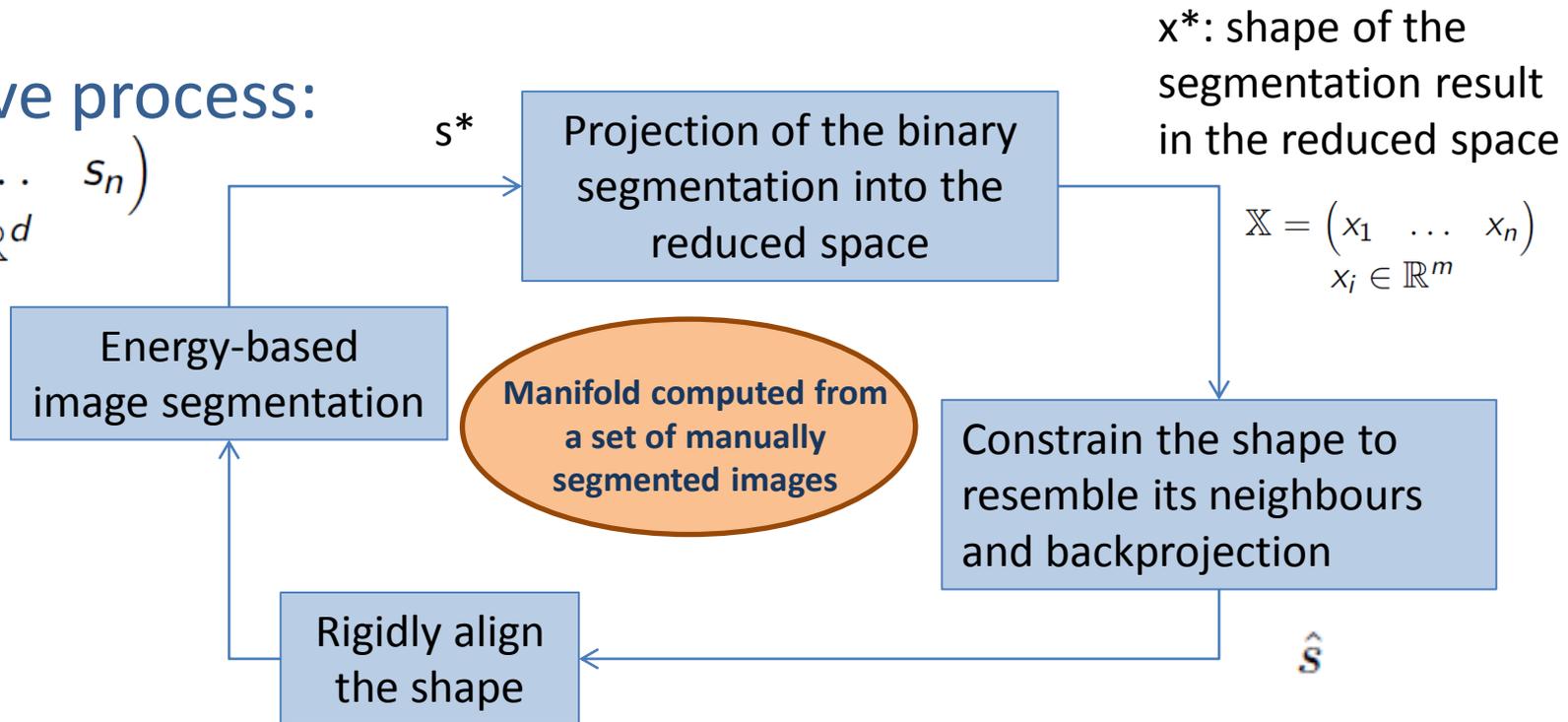


How to use an non linear shape prior for segmentation?

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Based on Etyngier ICCV'07 &
Moolan-Ferouze MICCAI'14

Constrain the shape in the embedding

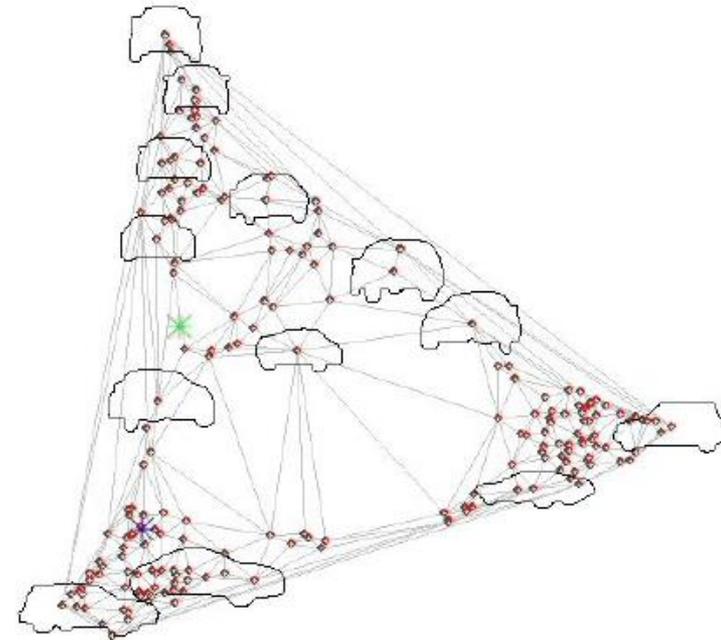
Moolan-Ferouze '14

- Find the shape nearest neighbors (NN)
- The shape \hat{s} is a linear combination of its NN:

$$\hat{s} = \sum_{i=0}^m \theta_i s_i \quad \text{with } \sum_{i=0}^m \theta_i = 1 \text{ and } \theta_i \geq 0, \forall i = 0, \dots, m$$

$$\hat{\theta} = \arg \min d(s^*, \hat{s})$$

with $d(s^*, \hat{s}) = \sum (H(s^*) - H(\hat{s}))^2$

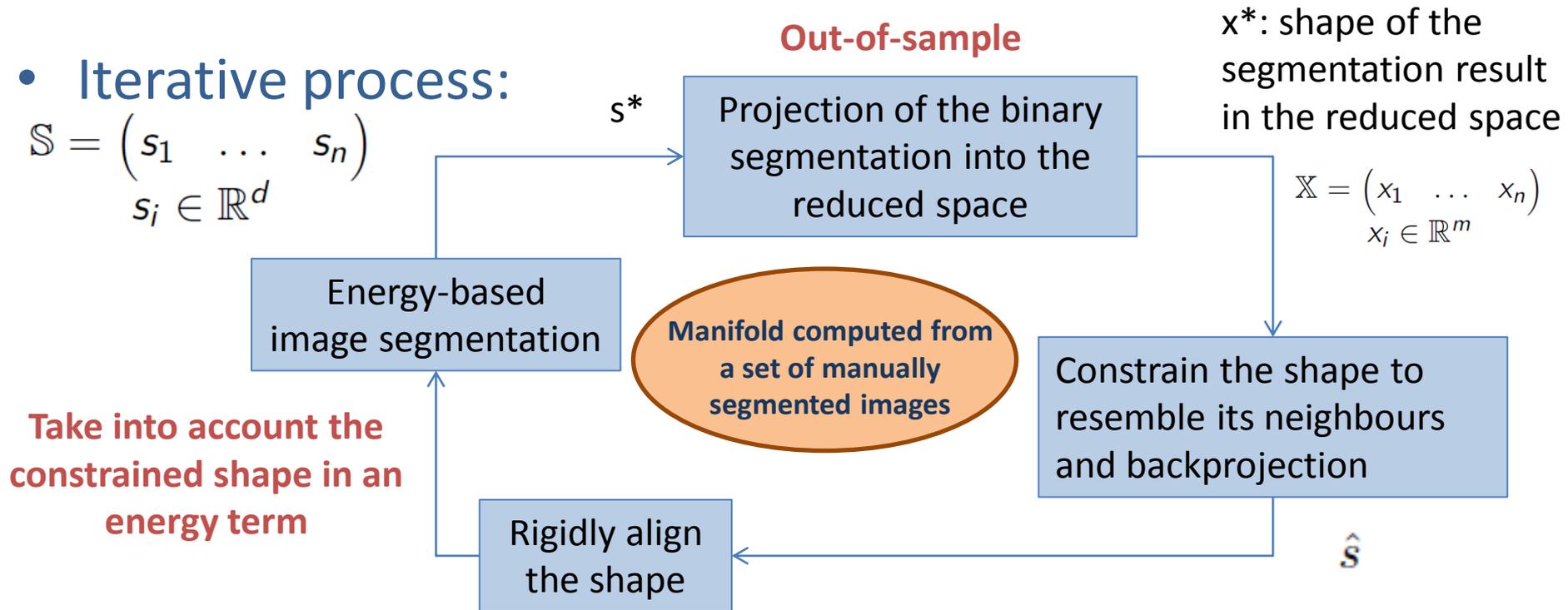


How to use an non linear shape prior for segmentation?

- Iterative process:

$$\mathbb{S} = \begin{pmatrix} s_1 & \dots & s_n \end{pmatrix}$$

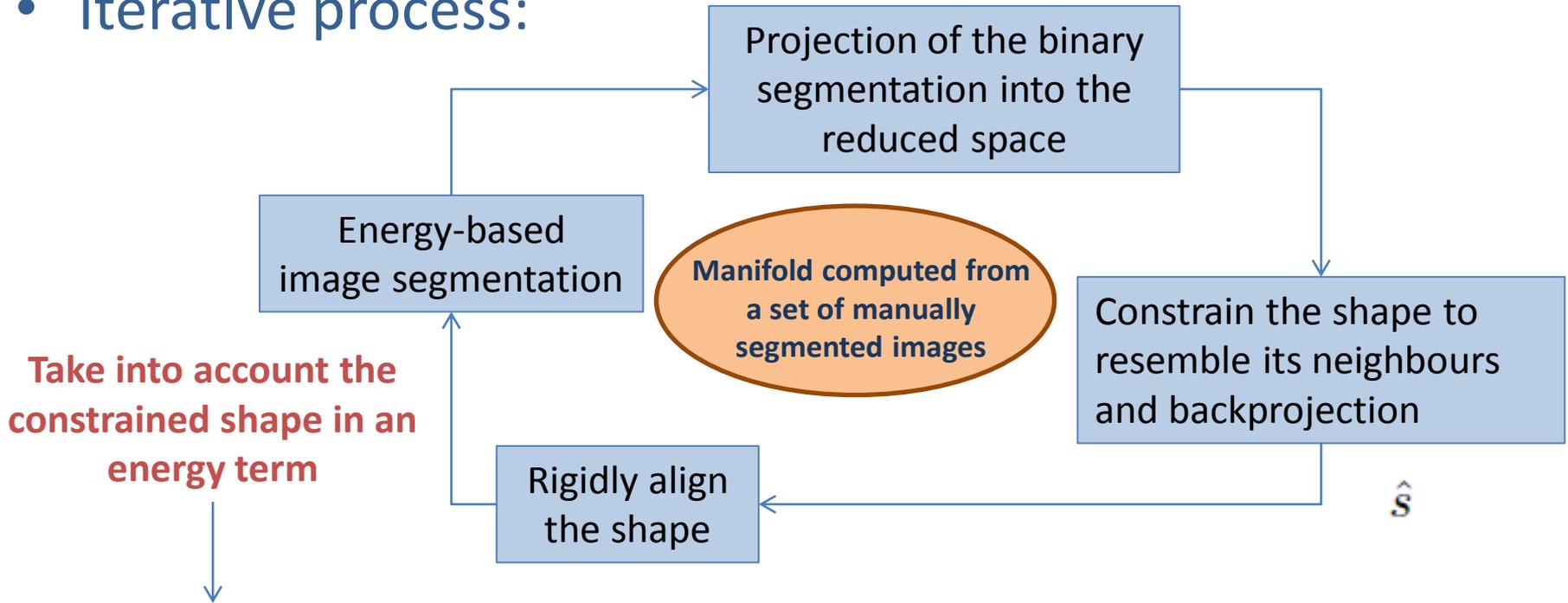
$s_i \in \mathbb{R}^d$



Based on Etyngier ICCV'07 & Moolan-Ferouze MICCAI'14

How to use an non linear shape prior for segmentation?

- Iterative process:



$$E_{\text{total}}(L) = E_{\text{data}}(L) + E_{\text{smooth}}(L) + E_{\text{prior}}(L)$$

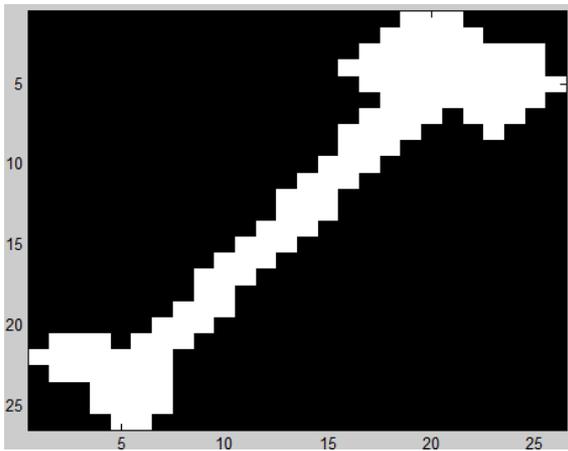
Find the labeling L such that $E(L)$ is minimum

Shape prior energy term

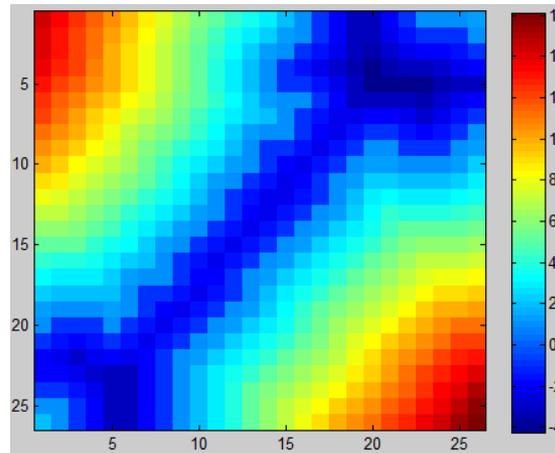
Find the labeling L such that $E(L)$ is minimum

$E_{\text{prior}}(\text{O})$ } designed to be small for pixels likely to be labelled as } object
 $E_{\text{prior}}(\text{B})$ } background

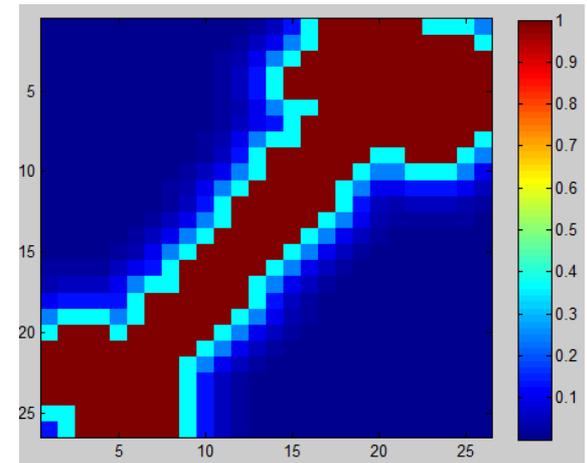
From \hat{S} , we define a probability atlas



Binary shape



Signed distance map



$$M(i) = \begin{cases} 1 & \text{if } \hat{S}(i) \leq 0 \\ e^{-\hat{S}(i)/\gamma_{f(i)}} & \text{if } \hat{S}(i) > 0 \end{cases}$$

Shape prior energy term

Find the labeling L such that $E(L)$ is minimum

$E_{\text{prior}}(\text{O})$ } designed to be small for pixels likely to be labelled as } **object**
 $E_{\text{prior}}(\text{B})$ } **background**

From \hat{S} , let's define a probability atlas

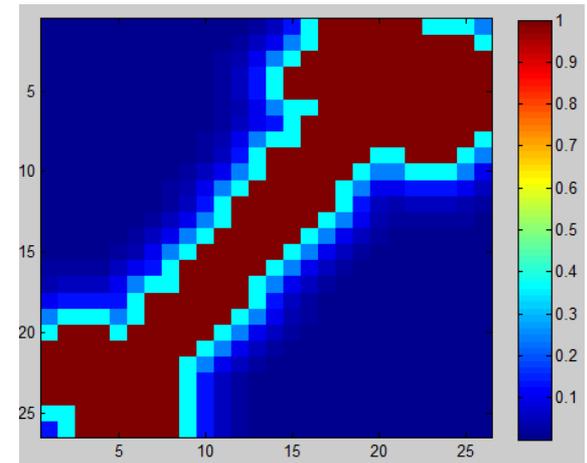
Shape prior term:

$$E_{\text{prior}}(O) = - \sum_i \log(M(i))$$

$$E_{\text{prior}}(B) = - \sum_i \log(1 - M(i))$$

Moolan-Ferouze MICCAI'14

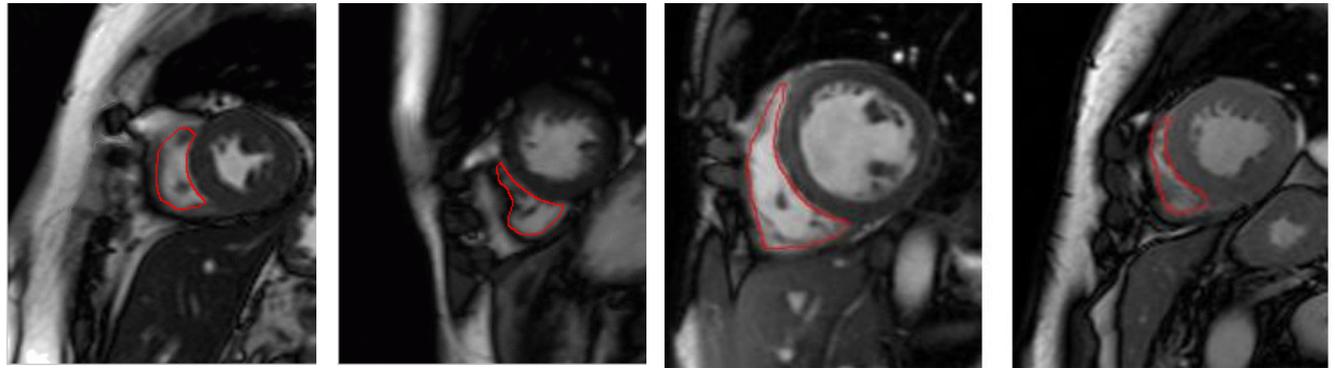
E_{total} is minimized with the mincut – maxflow algorithm [Boykov+Kolmogorov'04]



$$M(i) = \begin{cases} 1 & \text{if } \hat{S}(i) \leq 0 \\ e^{-\hat{S}(i)/\gamma_f(i)} & \text{if } \hat{S}(i) > 0 \end{cases}$$

Experimental results

- Application: segmentation of the right ventricle in cardiac MRI

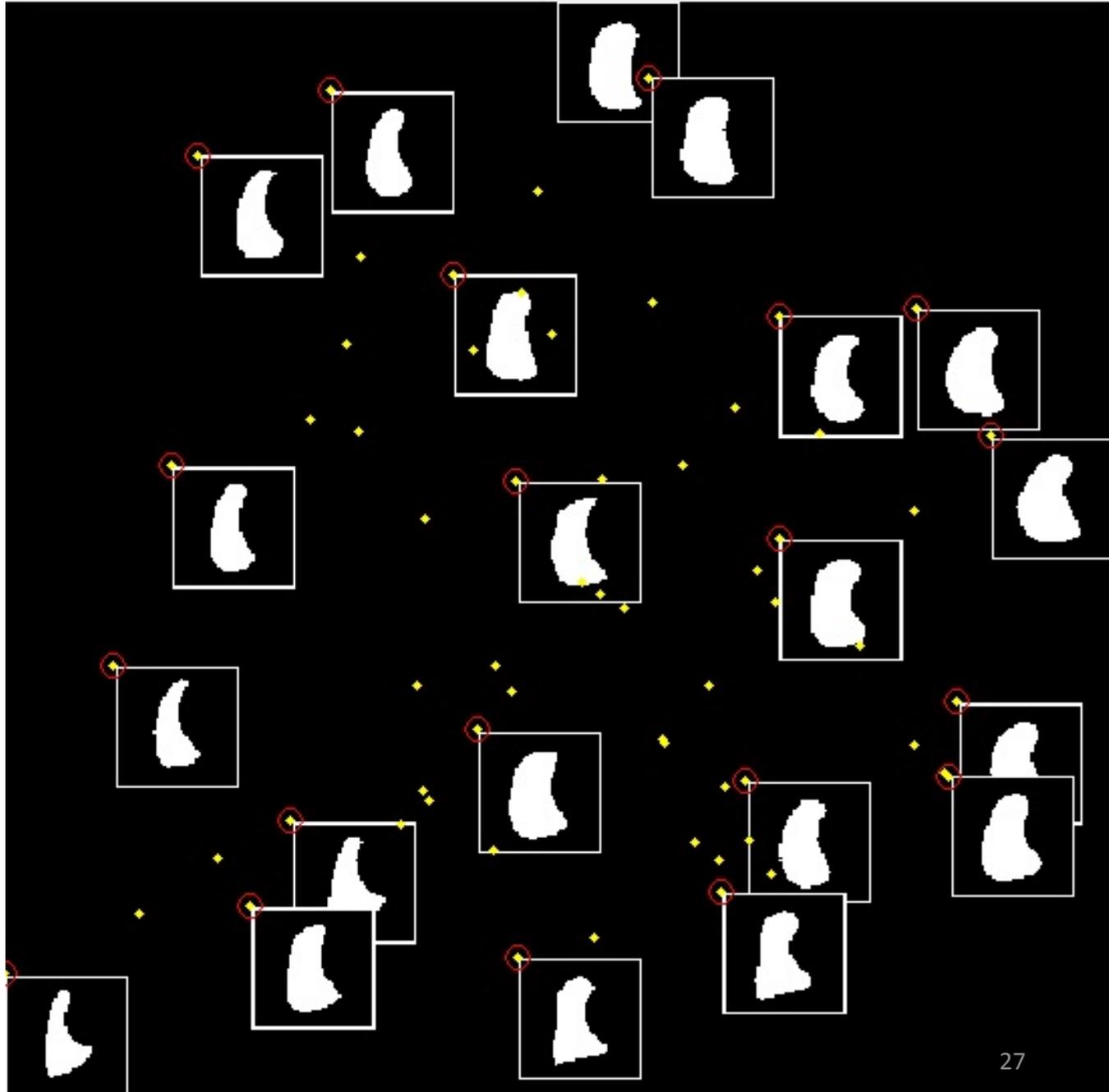


- Implementation:
 - Manifold learning: [diffusion maps](#) (Etyngier'07)
 - [Graphcut](#) based image segmentation
 - Shapes are described with [signed distance maps](#)

Experimental results

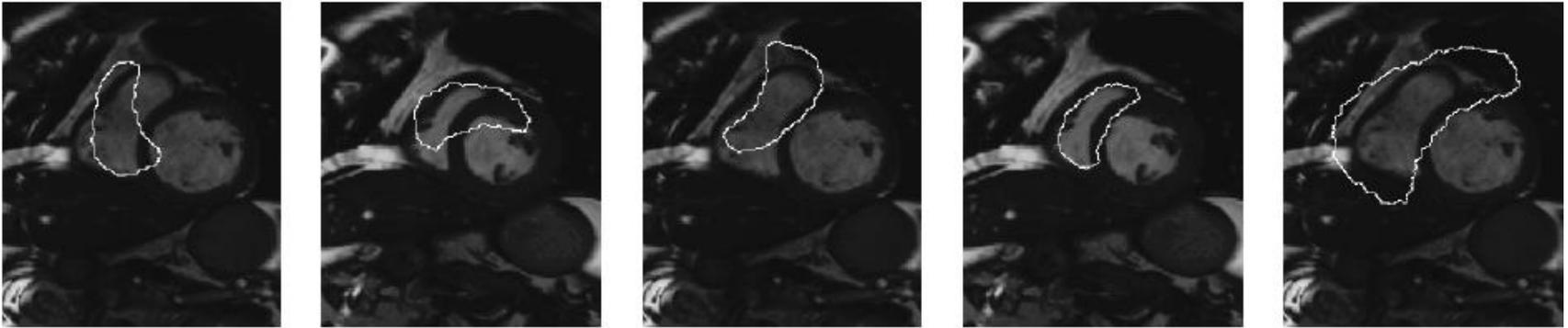
RV shape
in 2D space

(intrinsic dim \approx 3)

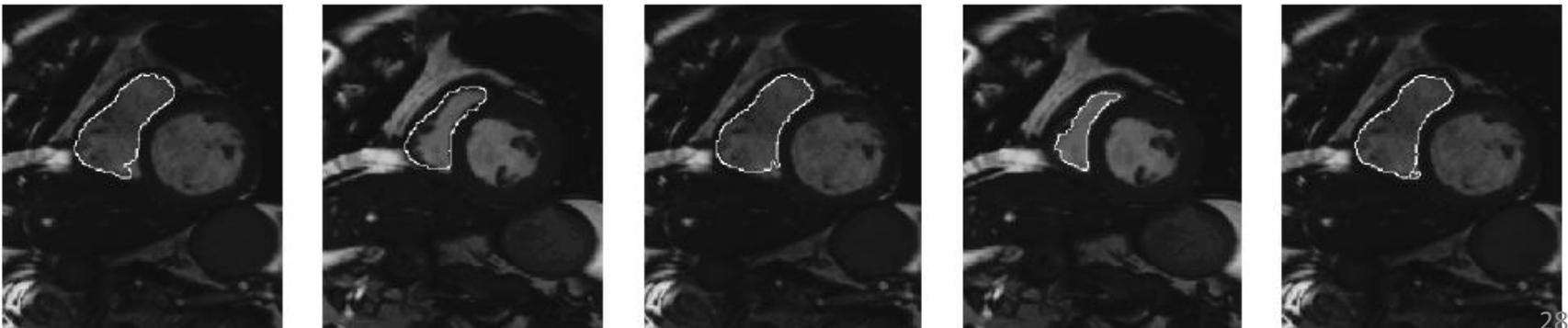


Experimental results

Initializations

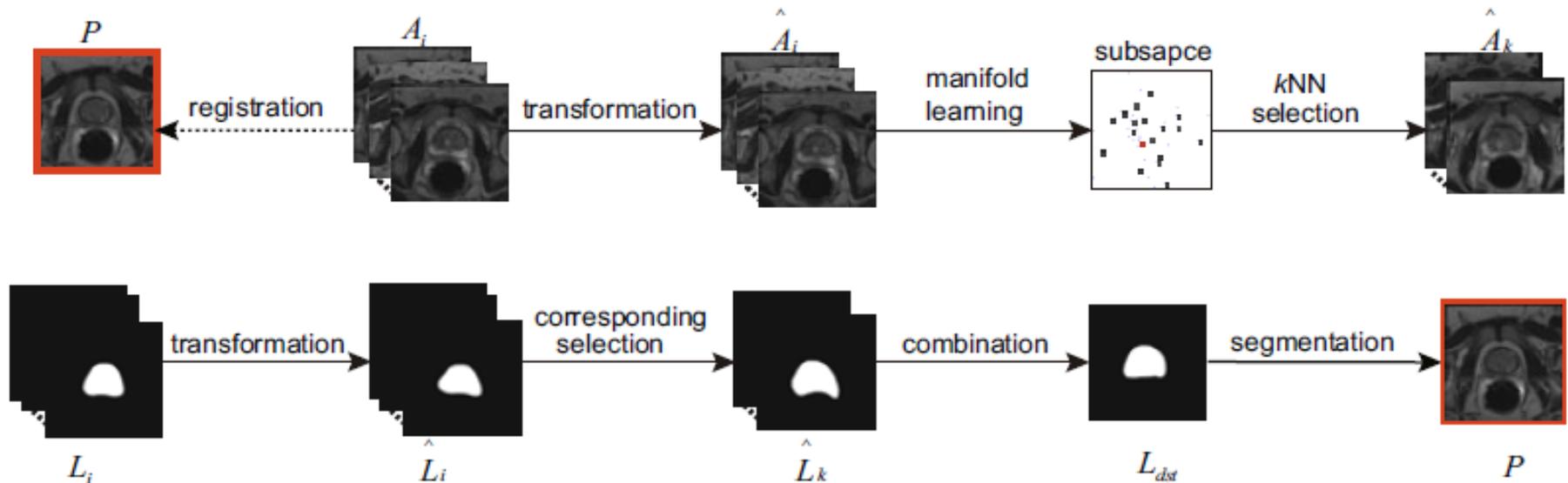


Final segmentations



Some perspectives with ML techniques

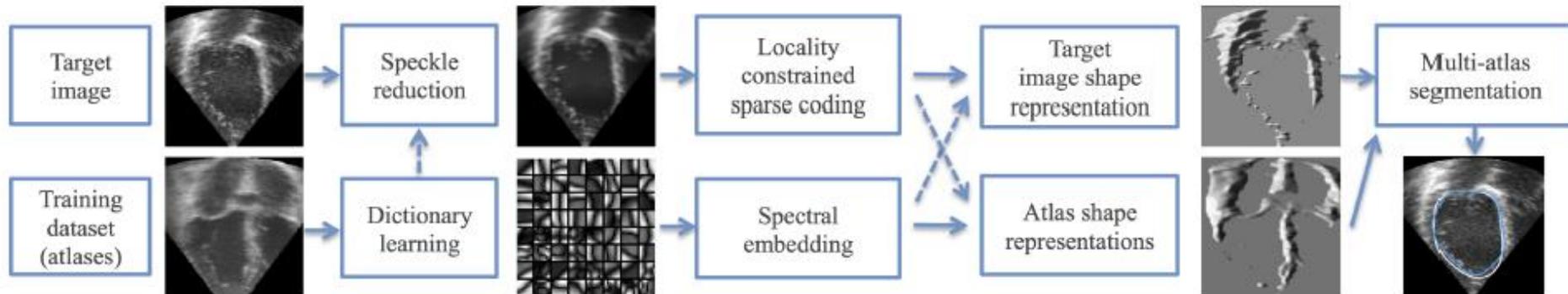
- Also investigated for atlas-based approaches
 - **ML for atlas selection** [Wolz NeuroImage'10, Cao MICCAI'11, Hoang-Duc PlosOne'13, Gao SPIE'14]



Cao MICCAI'11

Some perspectives with ML techniques

- Also investigated for atlas-based approaches
 - **ML for atlas selection** [Wolz NeuroImage'10, Cao MICCAI'11, Hoang-Duc PlosOne'13, Gao SPIE'14]
 - **Patch-based approaches** [Shi et al MICCAI'14, Oktay et al MICCAI'14]
 - Sparse representation and dictionary learning



Oktay et al MICCAI'14

