Machine Virtualization for Better Hardware Utilization and Efficient Resource Management (first part)

DAAD Summer School: Aspects of Large Scale High Speed Computing
17th March 2011

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Last Lecture / Recap

- FREIBUR
- Motivation, concept and ideas of Stateless Booting
- Client and server sides in network booting
- Network planning and network boot protocols
- Client side root filesystem, options and challenges for read-write configuration and runtime data
- Overview on system monitoring challenges and solutions

Plan for this Lecture

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- Introduction to the topic: Motivation, why virtualize?
- Administrative and economic advantages
- Talk of history and main ideas
- Distinguish full, hardware assisted, para virtualization and tools using it, partitioning, emulation
- Practical application: Running Windows without pain
- Flexible Lecture Pools, server consolidation
- Experiences and other usage scenarios
- Digital preservation

Structure: Motivation

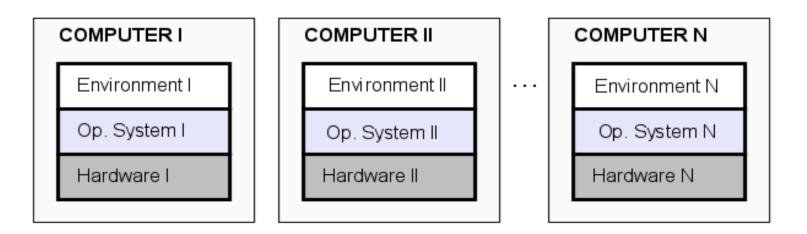
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Why Virtualize? Advantages of Cloud Computing



- Economic and administrative driving forces
 - Consolidation of server installations
 - Many companies and organizations want to reduce the number of servers installed, less different hardware to manage
 - Traditional paradigm: One service one server





- Economic and administrative driving forces
 - Avoiding conflicts (software versions, conflicting applications)
 - Energy and resource savings
 - Most server hardware is under-utilized and typically runs on low load (DHCP, DNS, MS AD, ...)
 - Servers capacity calculated for peak usage
 - Installed number of servers much greater than compute power needed
 - Concerns with rack + floor space and energy consumption (systems plus cooling)

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- Economic and administrative driving forces (cont.)
 - Protection
 - Commercial virtualization often coupled with (low-cost) SAN solutions offering better reliability than average server disk installations
 - Cost and complexity of implementing disaster recovery is reduced
 - Image deployment and creation of snapshots on the host is easier than running backup software within each machine
 - Protection against malware



- Economic and administrative driving forces (cont.)
 - Deployment
 - Most small and midsize organization and businesses have limited administrative resources
 - Virtualization for them provides less effort and greater speed
 - Stateful cloning/live migration
 - Protecting long running jobs from system changes
 - Snapshot or suspend them for planned maintenance
 - Park long running jobs suspended, when urgent job is to be run on the cluster

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- Economic and administrative driving forces (cont.)
 - Reproducing situations
 - Start several times exactly from same system status
 - Freeze systems states to be inspected by others
 - Malware research, ...

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- Economic and administrative driving forces (cont.)
 - Agility
 - Virtualization and cloud computing helps organizations and businesses adapt server resources to address changes in workload demands
 - Makes it easier to bring up new services
 - Changing capacity requirements (different demand in peak/off-peak business)
 - Changing capacity offering/availability
 - Metering of job/machine resource consumption
 - Resource consumption enforcement

Motivation to Move into Clouds



- Economic and administrative driving forces (cont.)
 - Freedom of choice
 - Virtualization allows organizations and enterprises purchases based on competitive pricing without worrying about the overhead of supporting multiple hardware vendors
 - Planned maintenance easier to replace hardware parts if machine is not directly attached to it
 - Emulating an environment for legacy software

Motivation to Move into Clouds

- + UNI FREIBURG
- Virtualization is prerequisite to cloud operation, as it allows/provides
 - Live migration
 - Dynamic resizing
 - Taking snapshots
 - Isolation
 - Provisioning
- Clouds seen as a chance to enable solutions that otherwise would be difficult and expensive
- IaaS, SaaS, infrastructure/software as a service, ...

Structure: X86 Virtualization

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History of Virtualization Full, Hardware Assisted, Para Virt. Partitioning, Emulation Examples

History of Resource Virtualization

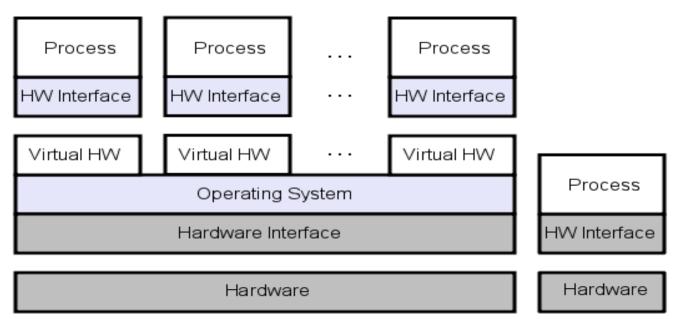


- Idea not really new concept but just repetition of / driven by the old dream: Better utilization of hardware
- Concepts already known
 - Introduction of operating systems helped with resource sharing for applications
 - Introduction of schedulers to manage limited CPU resources and run processes in "parallel"
 - Virtual address space to extend expensive physically available RAM

Operating System Resource Sharing

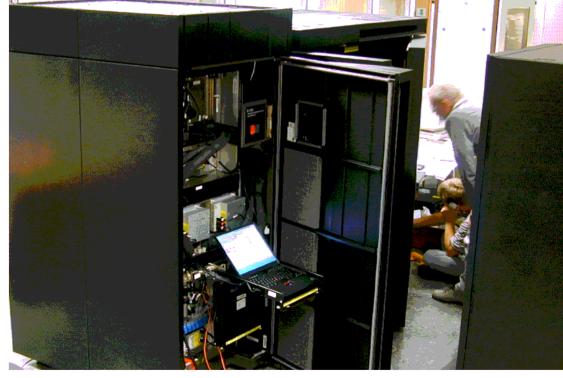
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- One process does not reserves the complete hardware
 - Processes get virtual hardware assigned and get isolated from each other
 - CPU might run other process when first one is waiting for IO (e.g. on periphery)



History of Virtualization

- Idea pretty old used by IBM zSeries mainframes since 30 years
- Logical Partitioning (LPAR)
- Complete separation of I/O from processing
- Dynamic sharing of network and I/O adapters





Old Idea for New Architecture



- Introduced stuff like Parallel Sysplex : Virtualization across servers via Coupling Facility
- DB2: Parallel database with shared data access and unlimited scalability
- z/VM: 2nd level of system virtualization
 - Virtualization of processor, memory, network, I/O, hardware emulation, ...
- Founders of VMware members of the z/VM group from IBM
 - In theory X86 was not virtualizable
 - VMware Workstation (end of 1990ies) was the first X86 virtual machine

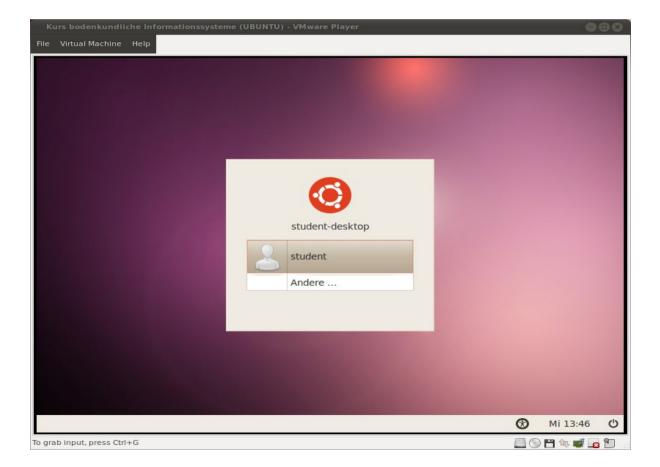
Virtualization Concepts

- Virtualization can be realized on different layers:
 "Real" virtualization or para virtualization on layer 1
 - Partitioning of the real hardware into several virtual hardware sets
 - Virtual hardware is pretty much of the same type the real hardware
 - Several (unmodified) operating systems run on the same physical hardware without interfering each other
 - Operating systems have not to be of the same type but need to be executable on the real hardware

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 Using binary translation, e.g. VMware product suite (VMware Player Linux on Linux)





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- Advantage: Every standard X86 CPU could be used
- Disadvantage: Privileged operations have to be captured and to be translated
 - More complex
 - Instructions are analyzed / translated on the fly
- Thus more popular and used in other commercial products like Microsoft Virtual PC, Parallels, ...

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 Popular commercial, Open Source solution is VirtualBox (Innotek, Sun Microsystems, Oracle)

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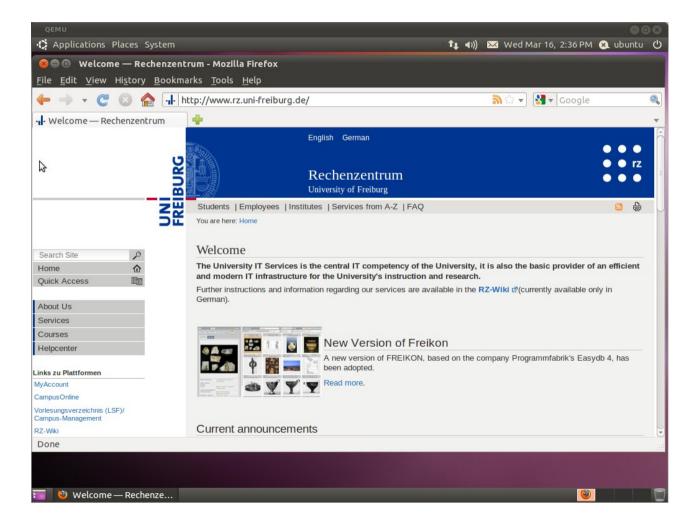


- Hardware-assisted virtualization
 - Newer than binary translation
 - Requires hardware support, CPU has to provide virtualization extension (just check it on your linux machine via the /proc/cpuinfo interface)
 - Intel: vmx, AMD: svm
 - Still not standard in value CPUs
- QEMU/KVM popular choice on Linux, split into
 - Kernel part (KVM, different modules/abstractions for Intel/AMD)
 - Peripheral/user mode part: Modified QEMU

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QEMU/KVM (Linux on Linux)



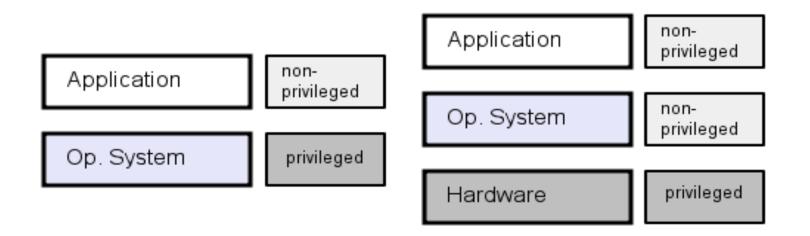
Para Virtualization

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- Paravirtualization supports high performance
- Using modified operating systems kernel
 - Guest OS is aware of the virtualization
 - Guest OS performs hypercalls instead of system calls
- XEN the standard example around for a while
 - Allows exclusive hardware allocation to virtual machines, e.g. network interfaces

Real vs. Para Virtualization

- FREIBURG
- Kernel is judge on resource assignment kernel mode and user mode
- Privileged / non-privileged access







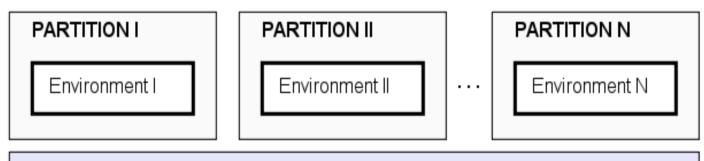
- Virtualization could be realized on a higher layer instead of running completely different operating systems, do partitioning within running OS
 - Different partitions run on the same kernel, no different operating systems possible
 - Creation of different environments with its own users, processes and filesystems
 - Kernel has to isolate partitions from each other
 - Less overhead than full virtualization



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Examples: Linux Virtuozzo, Linux OpenVZ



OPERATING SYSTEM WITH PARTITIONING FEATURES

COMMON HARDWARE OF ENTIRE SYSTEM



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- Short break, then continue with
 - Desktop virtualization
 - Other usage scenarios
 - Networking experiments
 - CPU "cycle stealing"
 - Digital preservation scenarios